



Thermal Infrared Observation using Adaptive Secondary Mirror (ASM)

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(Subaru Telescope)

Talk Contents

- *Ground-based Thermal IR w/AO*
- *Subaru Thermal IR w/AOs*
- *Subaru Thermal IR w/ASM*



Ground based Thermal IR Observation

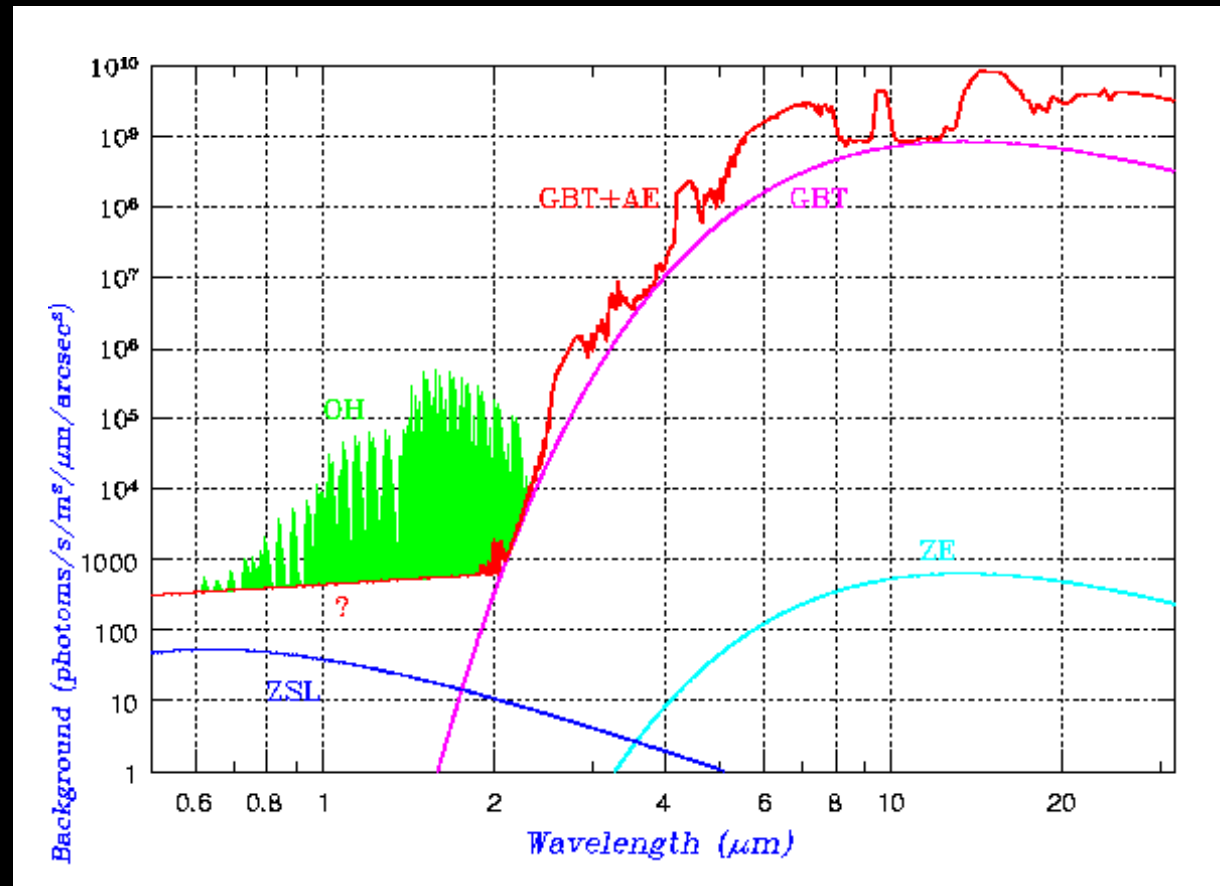
Background Emissions

1-2 μm

OH emission lines

>2 μm

*Thermal
Radiation (from
Sky and Ambient)*

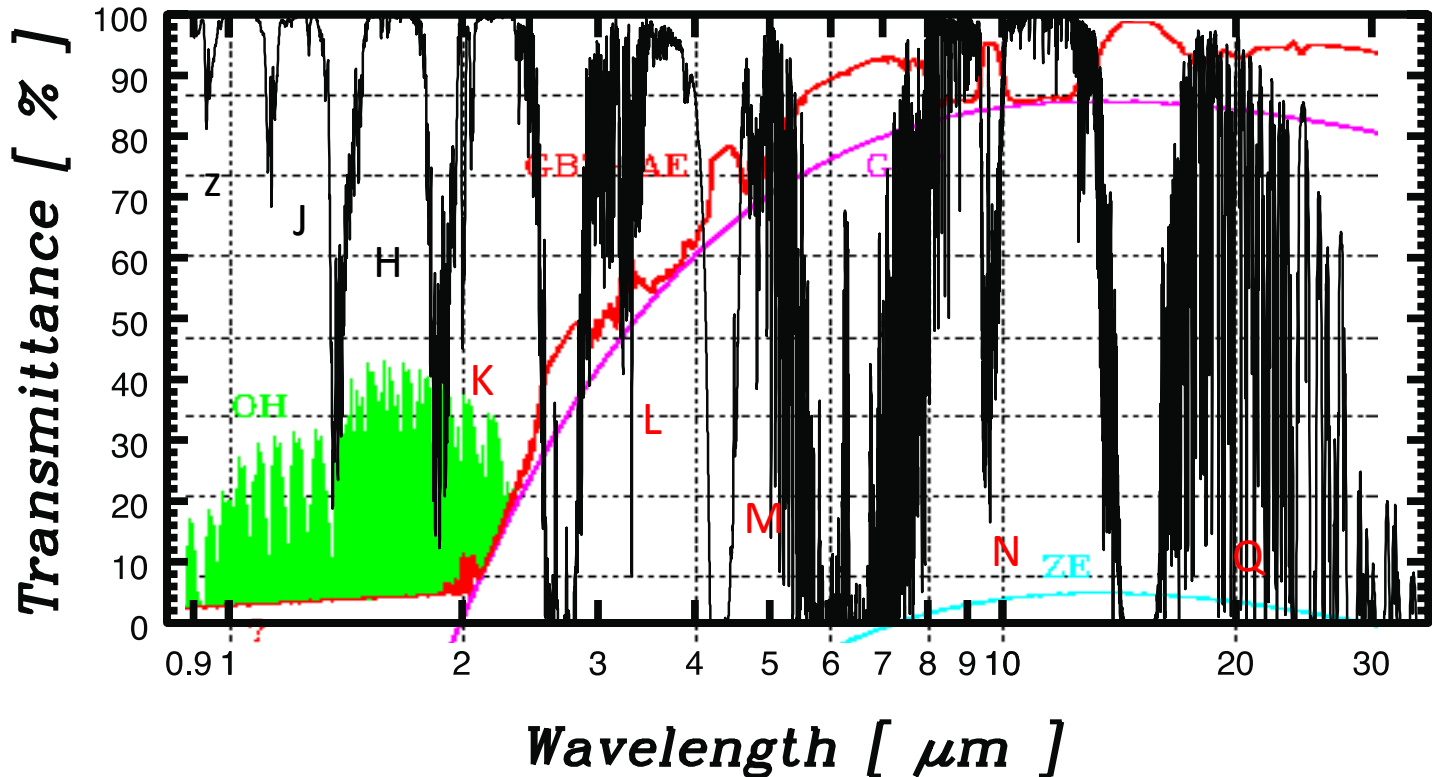


<http://www.kusastro.kyoto-u.ac.jp/~iwamuro/LECTURE/OBS/atmos.html>



Ground based Thermal IR Observation

Atmospheric Transmission

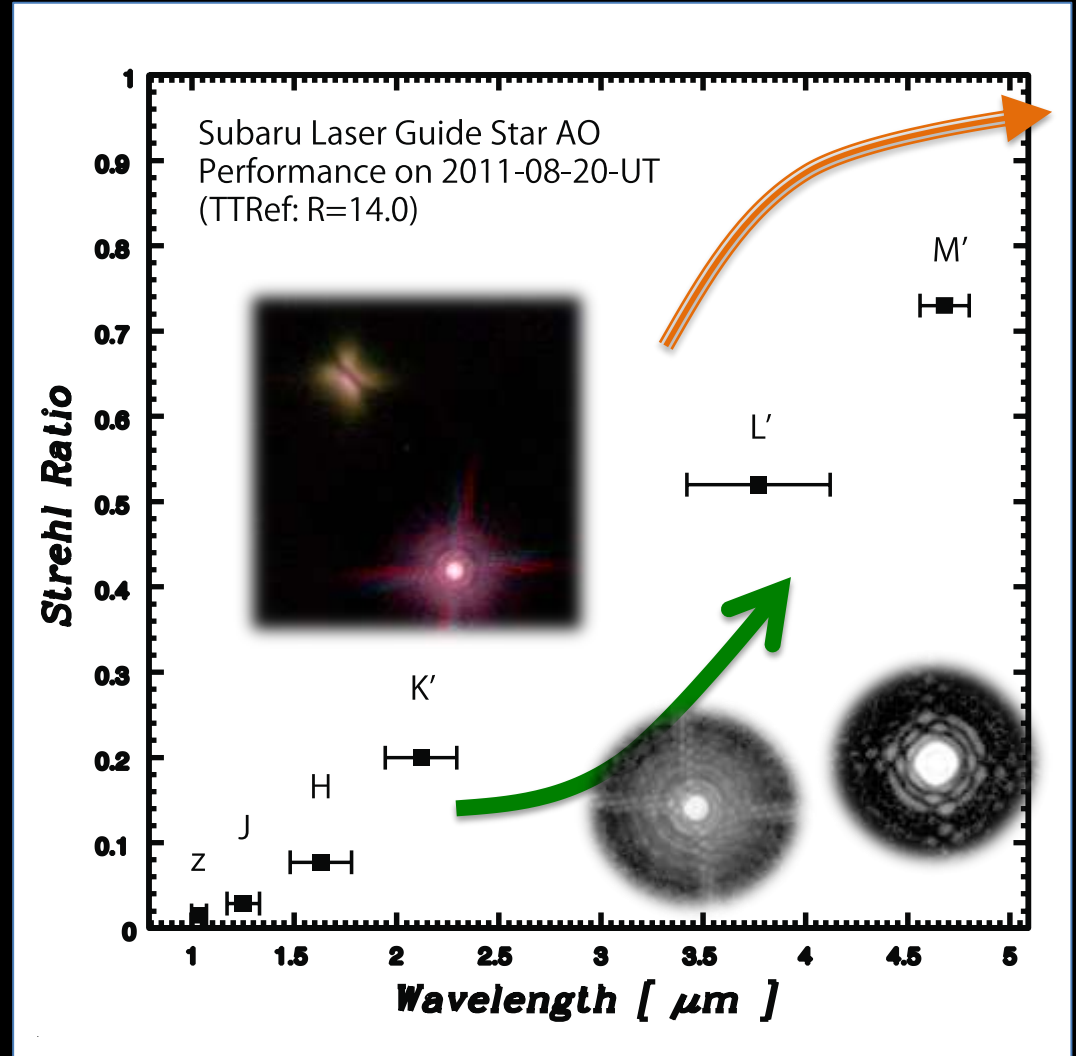




AO Observation @ Thermal IR

Performance in General

- ✓ *Higher Background*
- ✓ *Longer wavelength*
-> *Better correction*
-> *Covering wider FOV*
($\text{angle} \propto \lambda(1.2)$)
- ❖ *Image Quality Good Enough @ Mid-IR under Natural Seeing?*
($\text{seeing} \propto \lambda(-0.2)$)

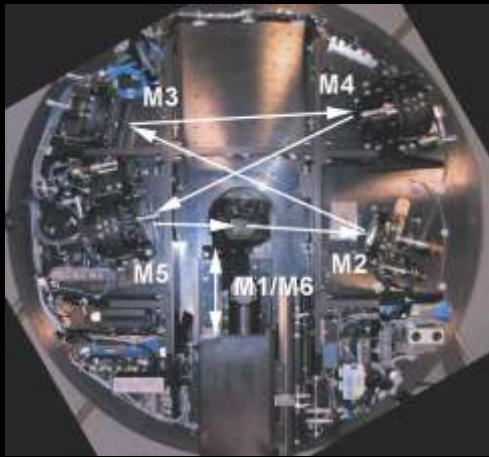




Subaru AO Observation

1st Generation AO (AO36)

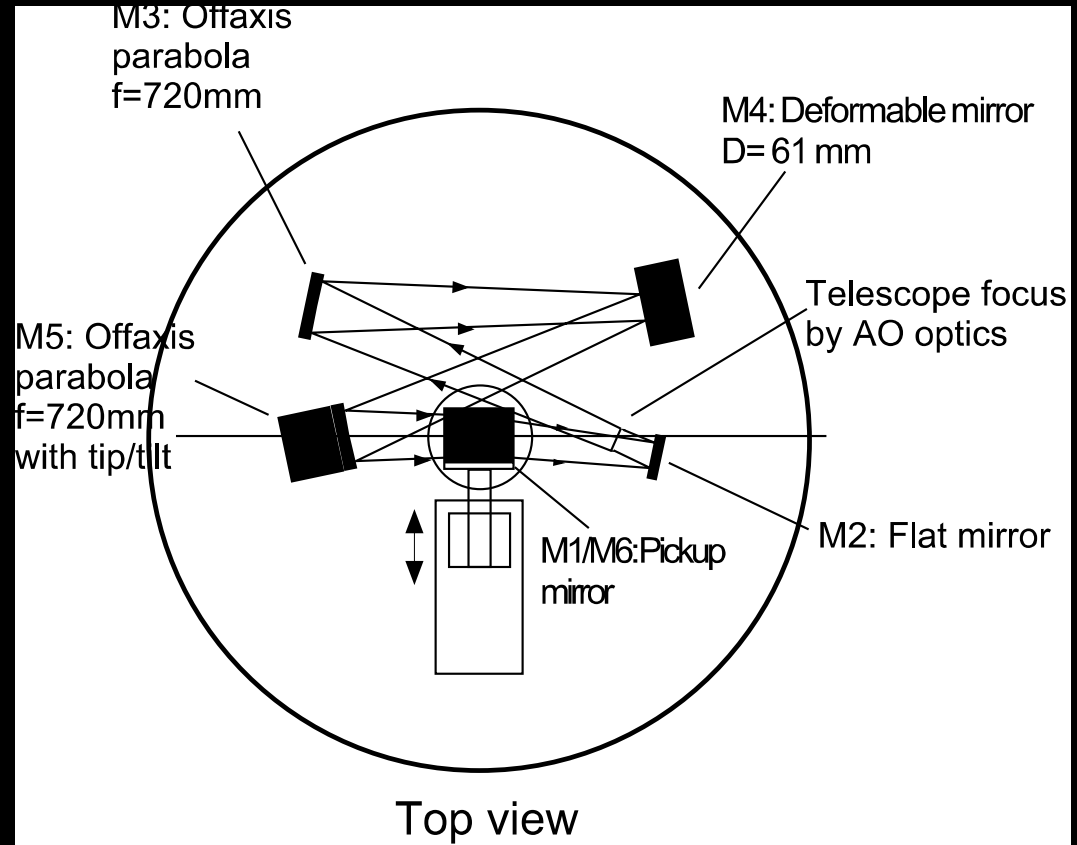
AO36@Subaru Cassegrain focus



IRCS



CIAO

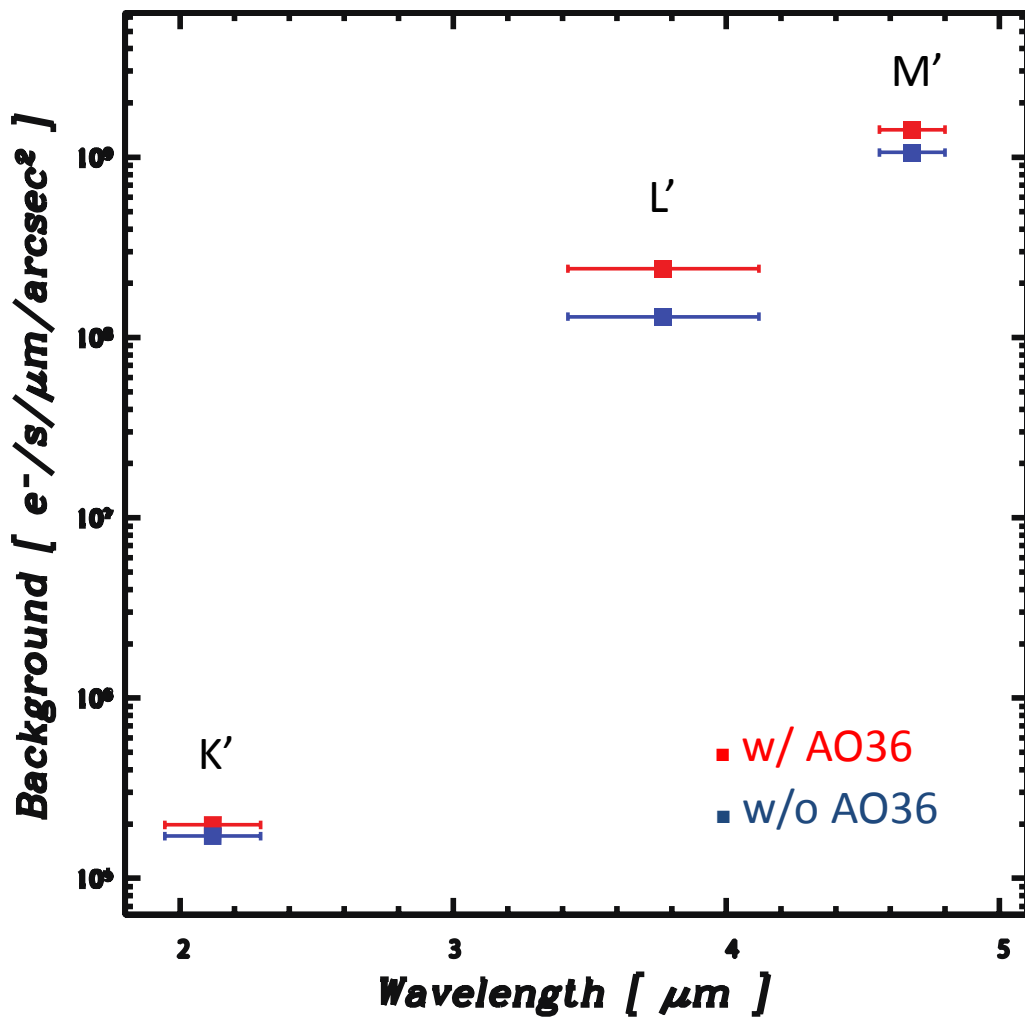


Beam Splitter: COLD n instrument



Subaru AO Observation

1st Generation AO (AO36)



Background increase
w/AO36 from w/o AO36

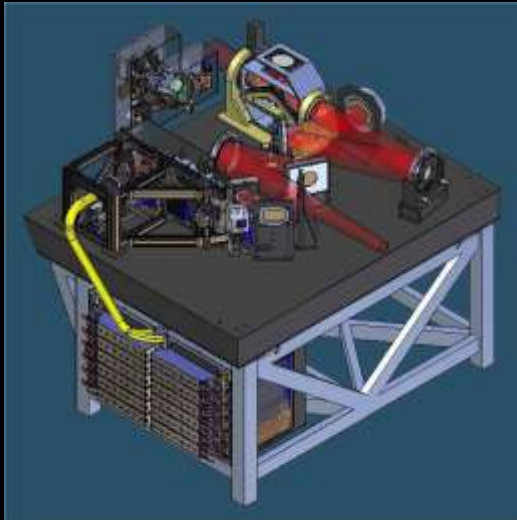
| | |
|----|-----------|
| K' | -0.08 mag |
| L' | -0.33 mag |
| M' | -0.16 mag |



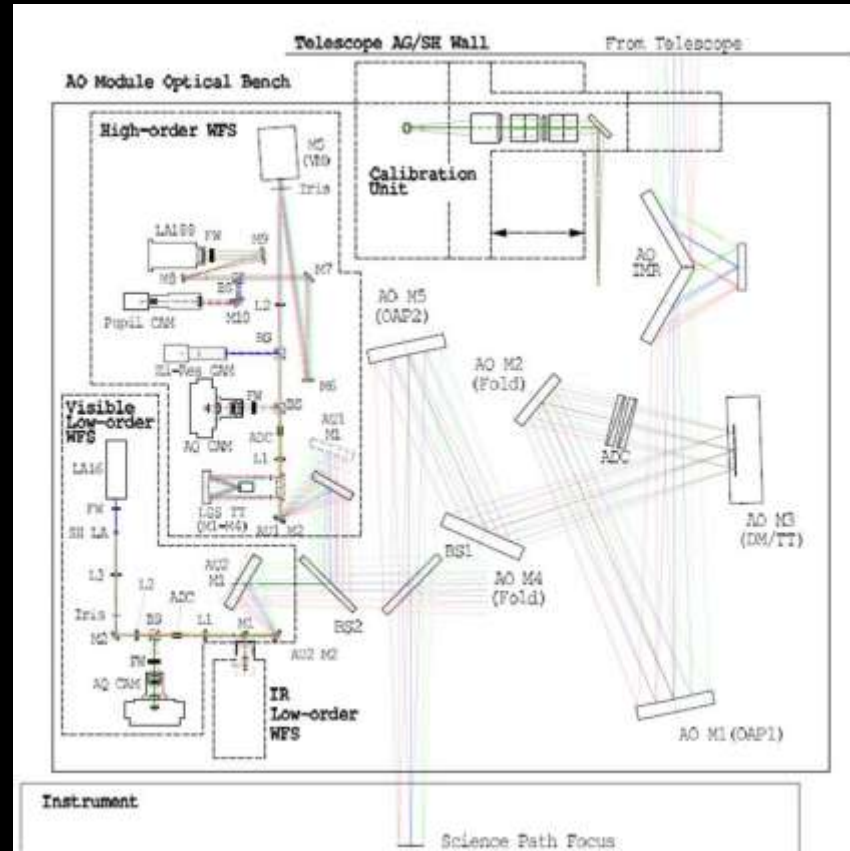
Subaru AO Observation

2nd Generation AO (LGS/AO188)

AO188 @ Subaru Infrared Nasmyth



IRCS

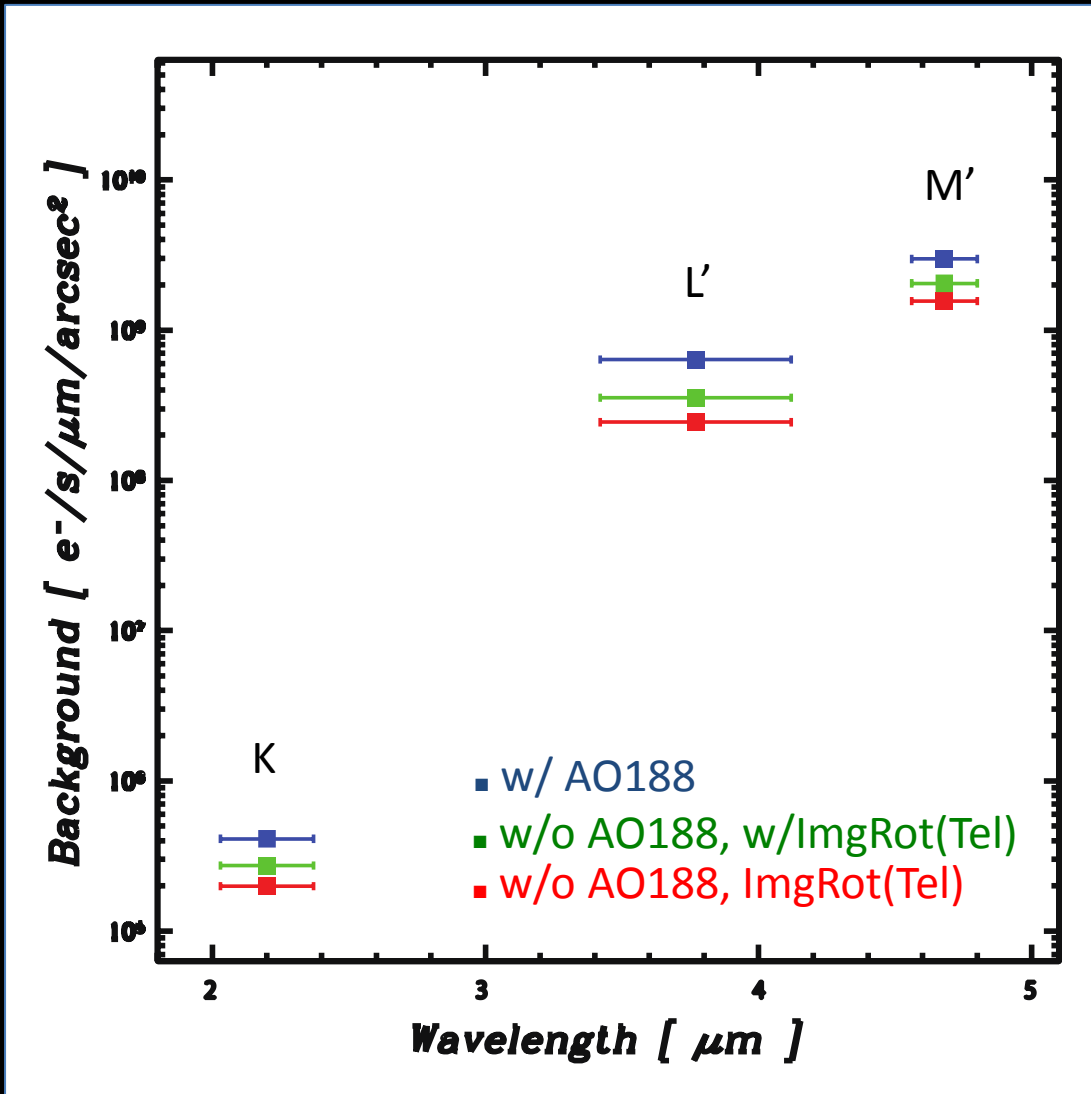


Beam Splitter: WARM outside instrument
Image Rotator: On AO188



Subaru AO Observation

2nd Generation AO (LGS/AO188)



Background increase
w/AO188 from w/o AO188,ImgRot

| | |
|----|-----------|
| K | -0.39 mag |
| L' | -0.52 mag |
| M' | -0.35 mag |

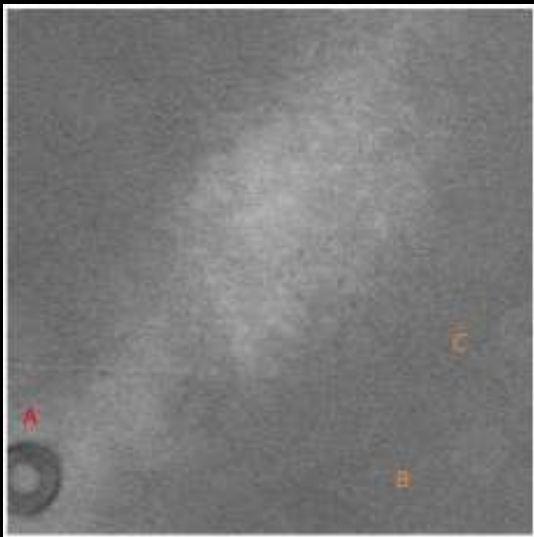


Subaru AO Observation

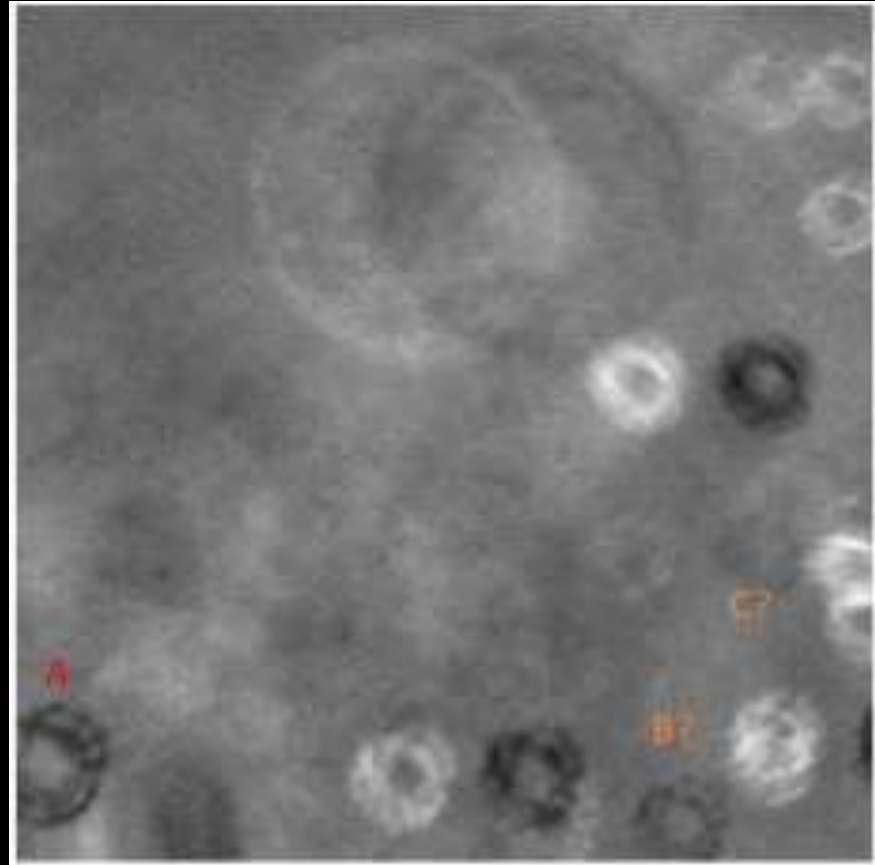
2nd Generation AO (LGS/AO188)

One More Thing...

- ✓ *Warm dust /
Coating defect on
Optical Surface*



Cf. Current





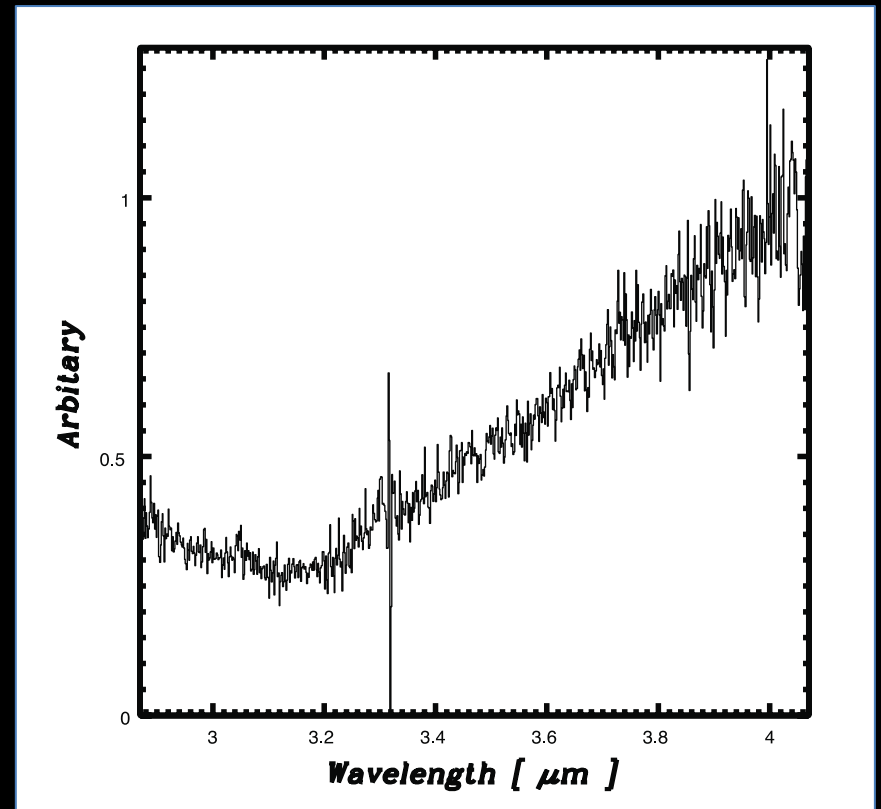
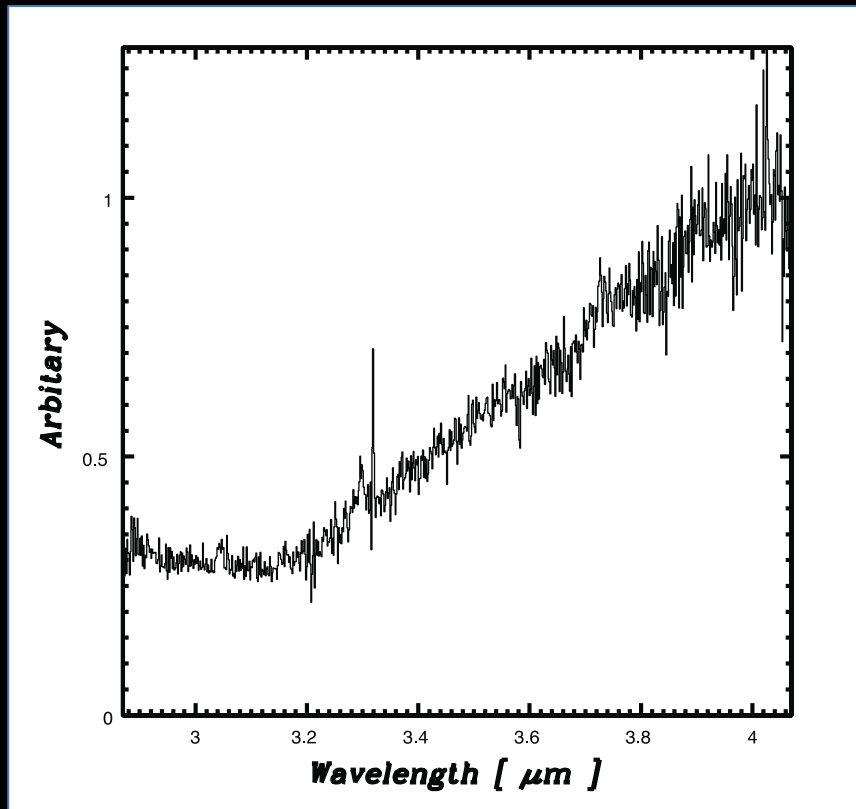
Subaru AO Observation

w/ and w/o AO188 L-band Observation

L-band Low-resolution Spectroscopy

Slit width: $0''.45 / 90\text{sec} * 24 = 2160\text{sec}$

Slit width: $0''.225 / 50\text{sec} * 20 = 1000\text{sec}$



✓ *Comparable S/N w/ half an exposure time*

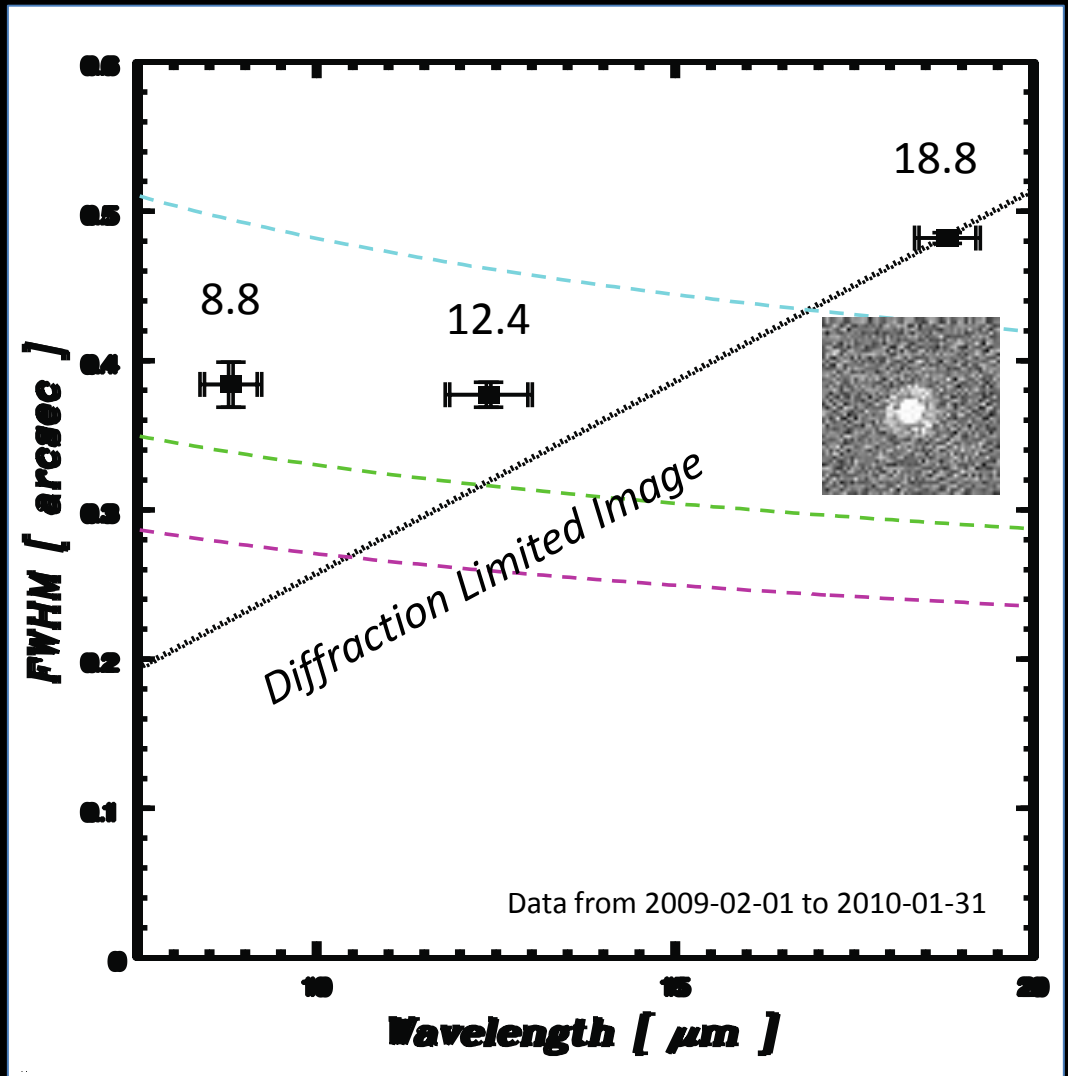


Subaru Mid-IR Observation

COMICS @ Subaru Cassegrain

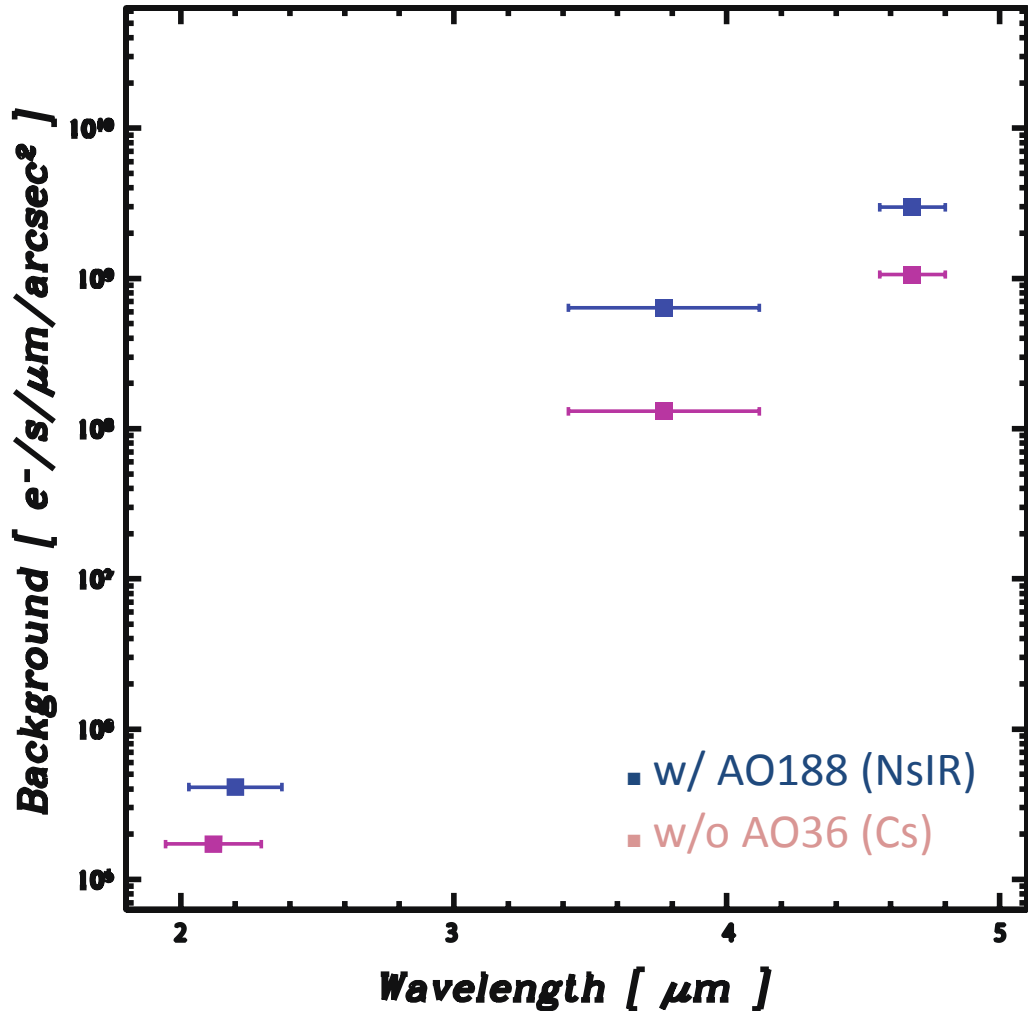


- ✓ Close to Diffraction Limited Image in N-band
- ✓ Stable Diffraction Limited Image in Q-band
- ✓ Technically Challenging for ASM Chopping





Subaru Low Background Thermal IR Observation



ASM / Cs

Background decrease
from [NsIR] AO188 to [Cs]

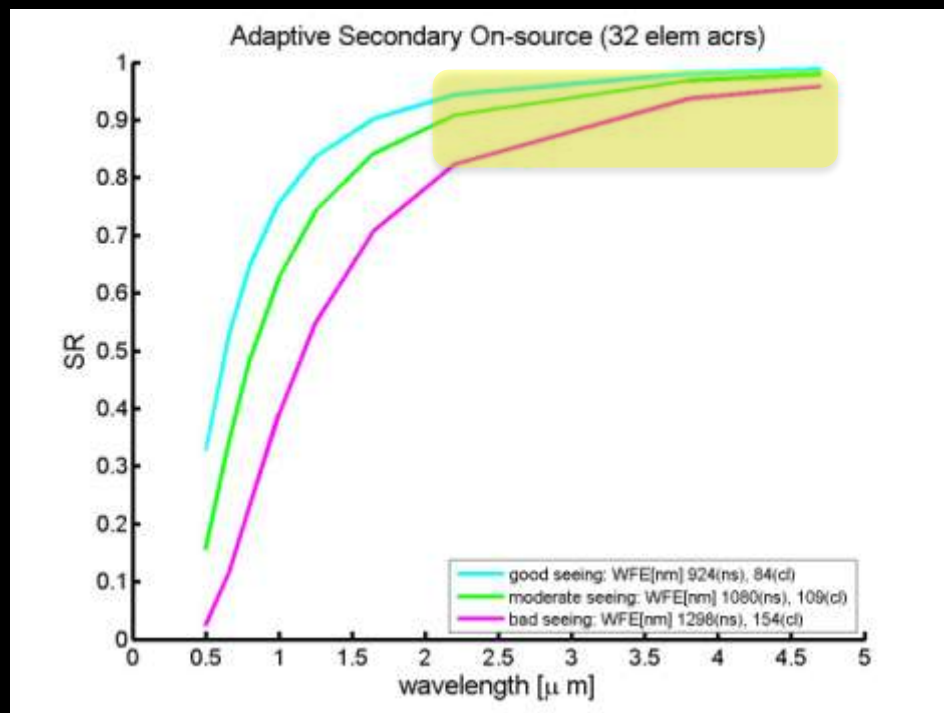
| | |
|------|-----------|
| K/K' | +0.46 mag |
| L' | +0.86 mag |
| M' | +0.56 mag |



Low Background Observation @ Thermal IR w/ ASM

On-source mode

- ◆ *Strehl > 0.8 in any case*
- ◆ *Sensitivity improvement for all background-limit observations.*
- ◆ *Concept Examples:*
 - ❖ *IFU @ >3um*
(currently not existing)
 - ❖ *Wider FOV @ L', M'-bands*
Isoplanatic angle: $\theta_0 \propto \lambda^{(1.2)}$
L': $30'' * (3.77/2.2)^{(1.2)} \sim 57''$
M': $30'' * (4.68/2.2)^{(1.2)} \sim 74''$

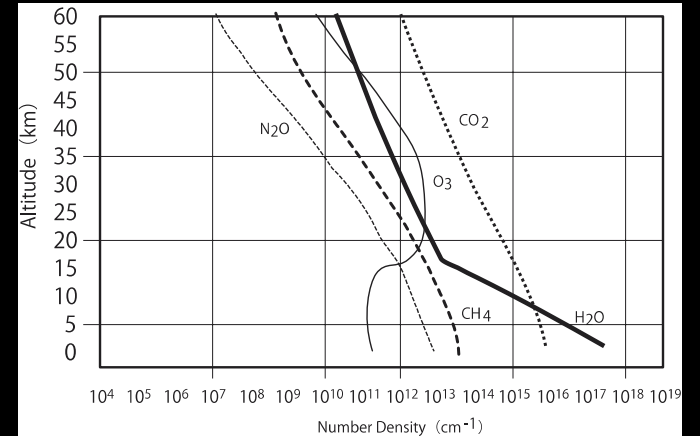
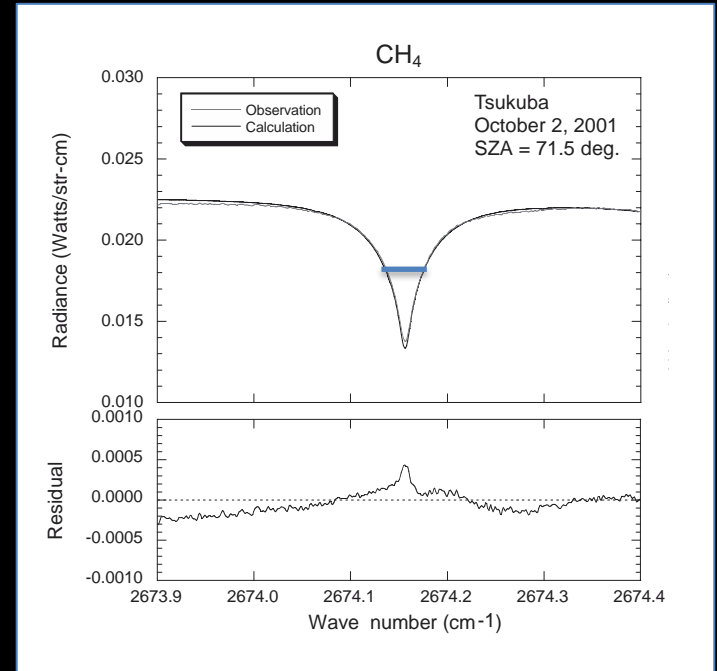
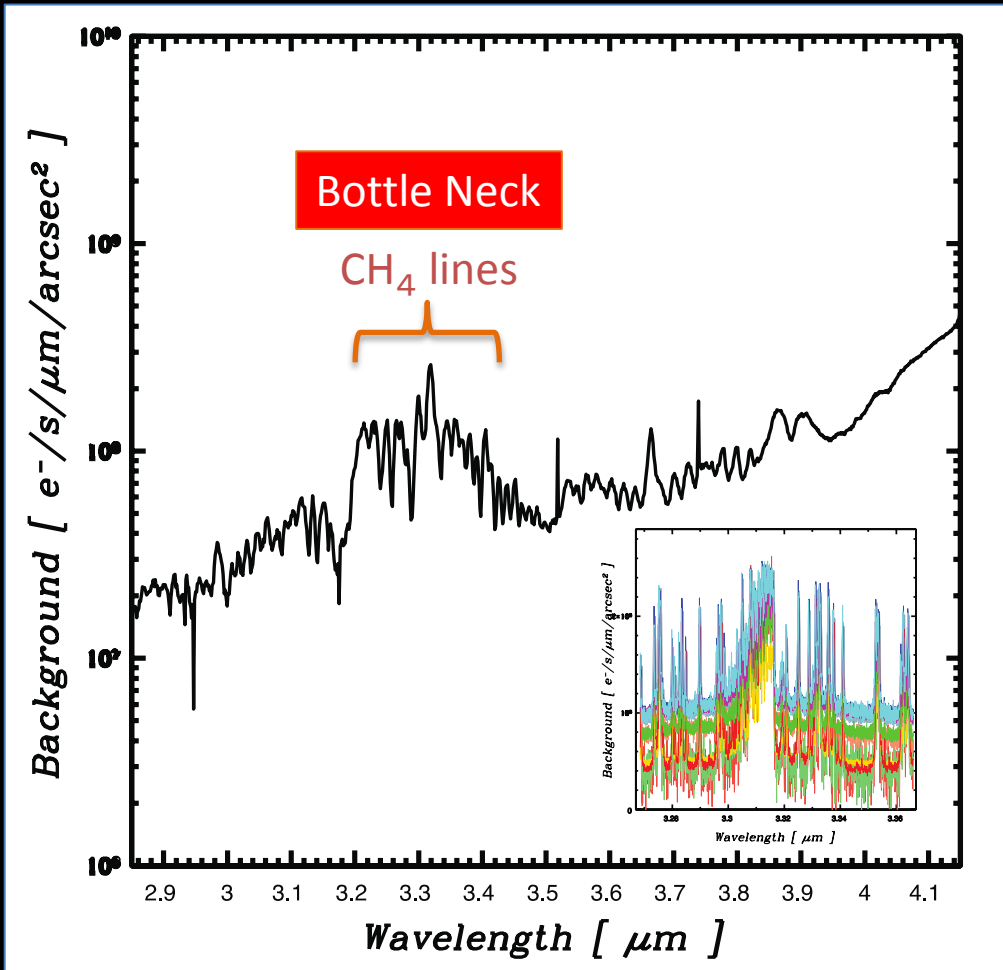


from GLAO Simulation by Oya

H2RG (5.5um cut-off)
 30mas/pix => 1'x1'
 40mas/pix => 1.3'x1.3'



Even Lower Background @ Ls? Possible Removal of CH₄



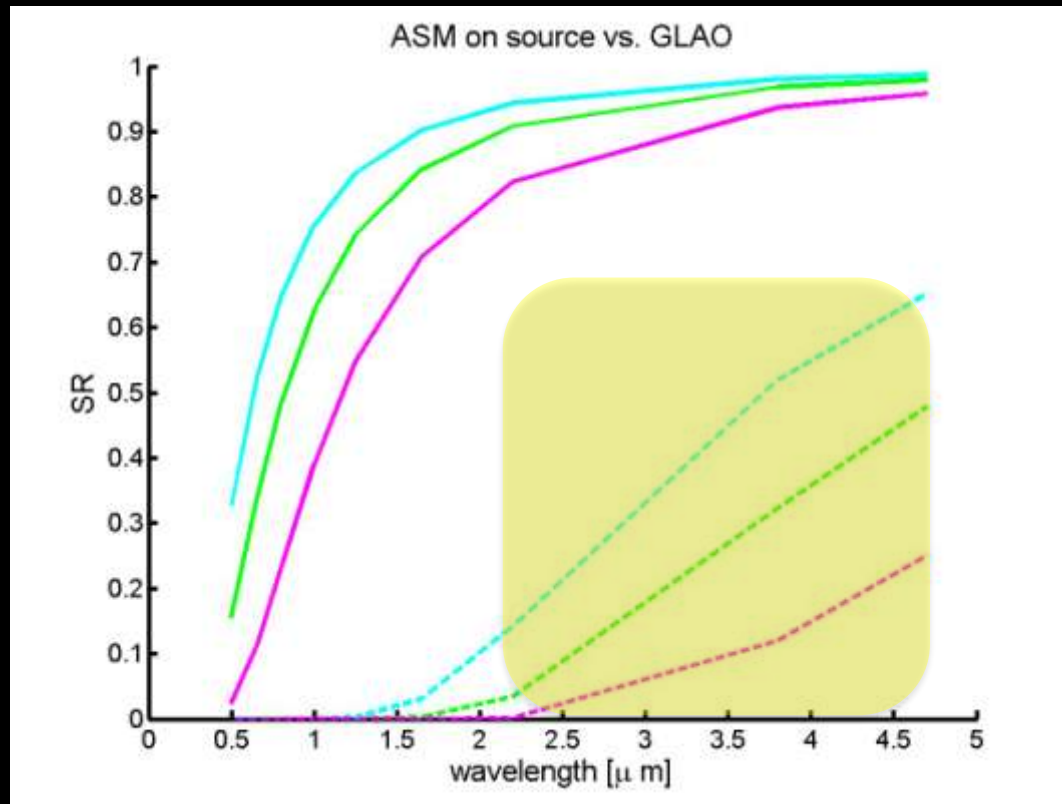
<http://www.nies.go.jp/kanko/tokubetu/sr52/sr52.pdf>



Low Background Observation @ Thermal IR w/ ASM

GLAO mode

Better performance than < 2um



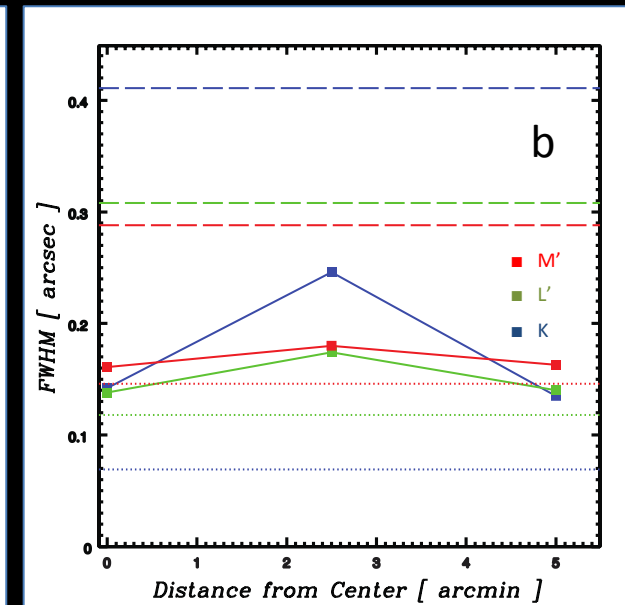
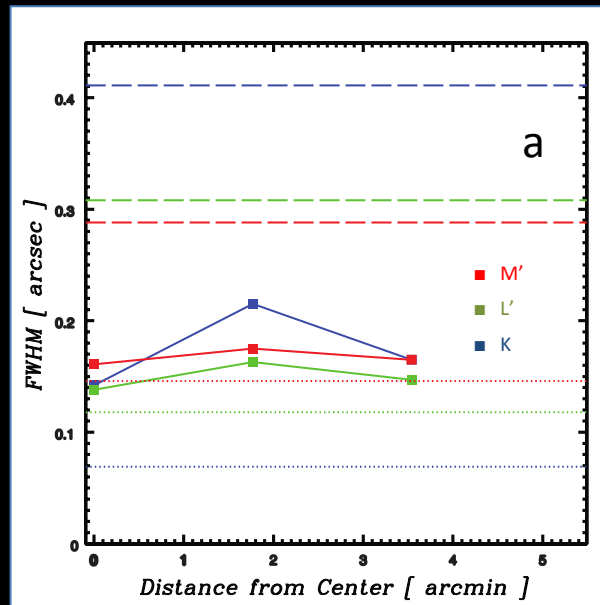
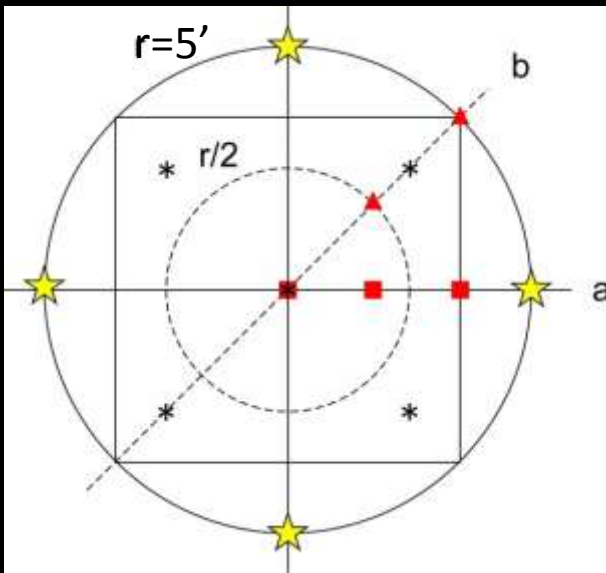
from GLAO Simulation by Oya



Low Background Observation @ Thermal IR w/ ASM

GLAO mode

- ◆ *Close to Diffraction Limited Image @ L' & M' over Diameter ~10'*
- ⇒ *Multi Object AO can be realized in this mode..*
- ⇒ *Not Widest FOV, but Patrol type Instrument..*



Under average natural seeing



Low Background Observation @ Thermal IR w/ ASM

MOAO mode

- ◆ *ASM beneficial as Woofer? -> No.*
- ◆ *Anyway additional optics is needed...*
→ *Negative.*



Summary

- ✧ *Good AO performance (>2-3um)*
- ✧ *AO additional optics => S/N Down >2um*
AO sharp image => S/N Up in the end.
- ✧ *ASM => no degradation in background.*
- ✧ *MIR band may not need AO.*
- ✧ *Great On source performance (32x32 ASM)*
=> Benefit for All the Thermal IR Obs.
- ✧ *Good GLAO performance*
=> Patrol covering Wide FOV.